

# CS615 - Aspects of System Administration

## Writing System Tools

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## What should be automated?

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- software installation / upgrades / audits
- account creation / deletion
- system configuration changes
- log and event processing

...and anything / everything else in between!

## Words of Wisdom

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Anything you do  
more than once is  
worth automating.

## Why automate anything?

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- we're lazy
- we're unreliable and make mistakes
- we're forgetful

## Whom do we automate things for?

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- ourselves
- our peers
- our users
- anybody else



## The right tool?

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## The right tool?

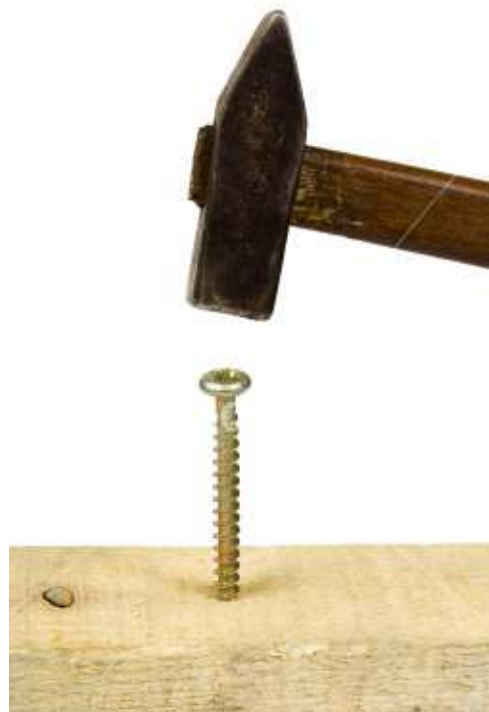
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## The right tool?

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### Bourne shell (/bin/sh)

- lowest common denominator
- available and reliable on most platforms (but beware of non-portable bash(1) "enhancements")
- beware of "quick-and-dirty" solutions, they grow to become unmaintainable
- treat shell as any other programming language:
  - use functions
  - use suitably scoped variables
  - follow Unix philosophy
  - properly package your tool

## The right tool?

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Perl, Python, Ruby, Node, ...

- suitable for moderately complex tasks
- move to these when `sed(1)`, `awk(1)`, etc. become too cumbersome
- text manipulation frequently easier
- beware of "quick-and-dirty" solutions, they grow to become unmaintainable
- try to build self-contained modules that can be tested independent of the "main" program
- wealth of libraries available – use them! (And remember to explicitly require them.)
- properly package your tool

## The right tool?

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Perl, PHP, Tcl, JavaScript, CoffeeScript, ...

- http/web server interfaces
- CGI "scripts" / server-side execution
- interface with/utilize APIs in a specific domain/vendor products
- frequent cause of all sorts of security problems due to interface with user data / exposure on the internet

## The right tool?

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Java, Scala, Clojure, Rhino, ...

- know your primary applications
- interface with / extend / tie into JVM

## The right tool?

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C, C++, Go, Rust, ...

- performance benefits
- portability
- sufficient low-levelness
- systems understanding
- fix/patch your other tools / the system

## Interpreted Languages

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General advantages:

- short development cycle
- normally facilitate things like string manipulation, arithmetic and more complex regular expressions
- easily handle multiple file handles and other I/O
- some security features
- tens of thousands of special- and general-purpose modules available

## Interpreted Languages

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### General Disadvantages:

- no one tool fits all purposes
- tens of thousands of special- and general-purpose modules available  
=> lots of duplication, stale code, questionable quality  
packaging and dependency resolution nightmares
- security features frequently neglected or circumvented ("too hard" or more precisely "inconvenient")
- everybody has their particular favorite (and dislikes one or the other)
- interpreter not (necessarily) universally available / installed



## Approaching Automation

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Three basic categories:

- scripting
- programming
- software engineering

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Three basic categories:

- scripting
  - automating *very* simple tasks
  - customization of user environment
  - often only suitable for one individual user
  - usually eventually evolves into larger programs

## Approaching Automation

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Three basic categories:

- programming



## Approaching Automation

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Three basic categories:

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  - suitable for simple to moderately complex tasks



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  - uses basic framework or common toolkits
  - provides consistent interface
  - may evolve into full product

## Approaching Automation

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- software development



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Three basic categories:

- software development
  - required for any reasonably complex task
  - uses formal software engineering approach (measurable goals, requirements, specifications, ...)
  - may evolve from previous prototypes
  - requires ongoing continuous maintenance / development efforts

## Where are you?

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Make sure to understand your requirements:

- motivation / goals
- target audience
- scope
- dependencies

## Regular Expressions

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### Example exercises:

- check if a string is a valid date  
03/07/2016, 7.3.2016, 2016-03-07, 2016/03/07, ...
- check if a string is a valid IPv4 address  
0.0.0.0, 255.255.255.255, ...
- check if a string is a valid IPv6 address  
::1, fe80::e276:63ff:fe72:3900%xennet0, 2001:470:30:84:e276:63ff:fe72:3900, ...
- extract all URLs from a document  
http://example.com, ftp://example.com/dir/file.html,  
https://example.com/?foo=bar&blob=';alert(1);,  
http://example.com/?redir=http://example.com, ...
- extract all proper words from a document  
word, it's, Name, Henry the 3rd, cross-site scripting, ...

# Regular Expressions

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IPv4:

# Regular Expressions

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IPv4:

```
(25[0-5] | 2[0-4][0-9] | [01]?[0-9][0-9]?)\.(25[0-5] | 2[0-4][0-9] | [01]?[0-9][0-9]?)\.(25[0-5] | 2[0-4][0-9] | [01]?[0-9][0-9]?)\.(25[0-5] | 2[0-4][0-9] | [01]?[0-9][0-9]?)
```

## Regular Expressions

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IPv4:

```
(25[0-5]|2[0-4][0-9]|[01]?[0-9][0-9]?)\. (25[0-5]|2[0-4][0-9]|[01]?[0-9][0-9]?)\. (25[0-5]|2[0-4][0-9]|[01]?[0-9][0-9]?)\. (25[0-5]|2[0-4][0-9]|[01]?[0-9][0-9]?)
```

IPv6:

```
(([0-9a-fA-F]{1,4}:){7,7}[0-9a-fA-F]{1,4}|([0-9a-fA-F]{1,4}:){1,7}:|([0-9a-fA-F]{1,4}:){1,6}: [0-9a-fA-F]{1,4}|([0-9a-fA-F]{1,4}:){1,5}(: [0-9a-fA-F]{1,4}){1,2}|([0-9a-fA-F]{1,4}:){1,4}(: [0-9a-fA-F]{1,4}){1,3}|([0-9a-fA-F]{1,4}:){1,3}(: [0-9a-fA-F]{1,4}){1,4}|([0-9a-fA-F]{1,4}:){1,2}(: [0-9a-fA-F]{1,4}){1,5}|[0-9a-fA-F]{1,4}:((: [0-9a-fA-F]{1,4}){1,6})|:(:(: [0-9a-fA-F]{1,4}){1,7}|:)|fe80:(: [0-9a-fA-F]{0,4}){0,4}%[0-9a-zA-Z]{1,}|::(ffff(:0{1,4}){0,1}:){0,1}((25[0-5]|(2[0-4]|1{0,1}[0-9])){0,1}[0-9])\.){3,3}(25[0-5]|(2[0-4]|1{0,1}[0-9])){0,1}[0-9]|([0-9a-fA-F]{1,4}:){1,4}:((25[0-5]|(2[0-4]|1{0,1}[0-9])){0,1}[0-9])\.){3,3}(25[0-5]|(2[0-4]|1{0,1}[0-9])){0,1}[0-9])
```

## Regular Expressions

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*Some people, when confronted with a problem, think "I know, I'll use regular expressions." Now they have two problems.*

Better:

```
if (inet_pton(AF_INET, $ip)) {
    # AF_INET
} elsif (inet_pton(AF_INET6, $ip)) {
    # AF_INET6
} else {
    # not an IP address
}
```

Know when you need to be precise, and when 'good enough' is good enough.

Hooray!

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5 Minute Break



# User Interface

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## Unix Philosophy

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Write programs that do one thing and do it well.

Write programs to work together.

Write programs to handle text streams, because that is a universal interface.

## Know your languages / eco-system

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Some advice transcends language:

```
$ echo import this | python
```

## The Zen of Python

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Beautiful is better than ugly.

## The Zen of Python

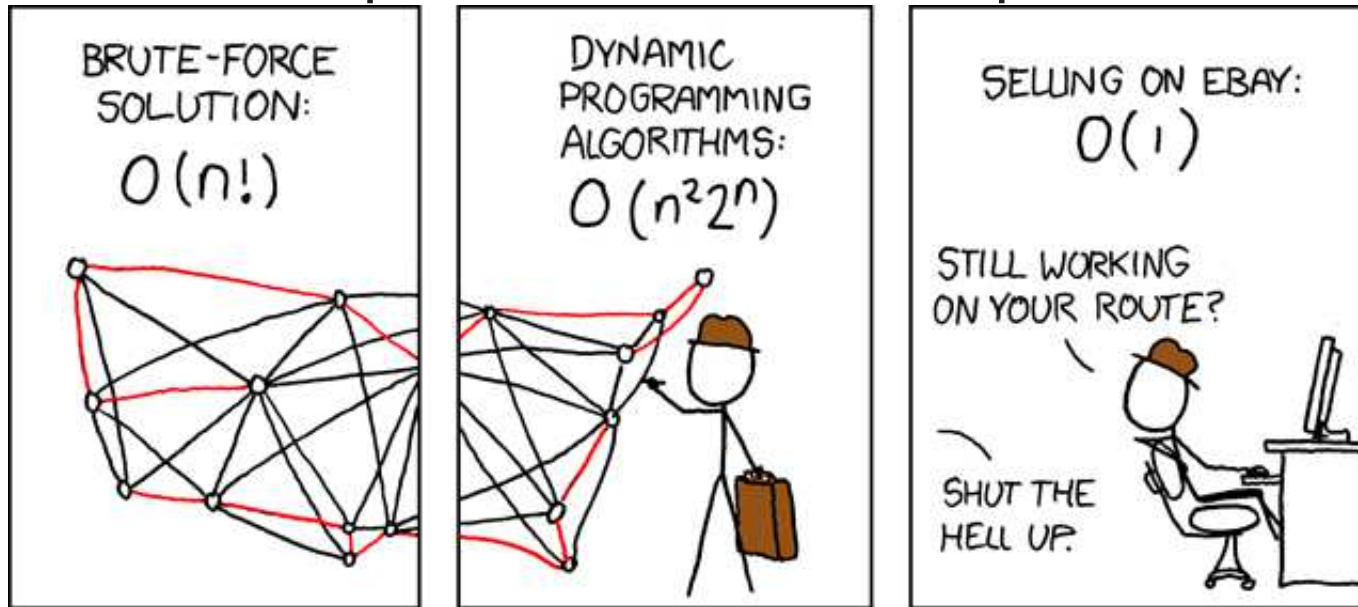
---

Explicit is better than implicit.

## The Zen of Python

---

Simple is better than complex.



<http://xkcd.com/399/>

## The Zen of Python

---

Complex is better than complicated.

## The Zen of Python

---

Flat is better than nested.  
Sparse is better than dense.

Readability counts.



## The Zen of Python

---

Special cases aren't special enough to break the rules.

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Special cases aren't special enough to break the rules.

Although practicality beats purity.

## The Zen of Python

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Errors should never pass silently.

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Errors should never pass silently.

(That would be implicitly accepted failure.)

(You know what would be better than something *implicit*?)

(Why, of course, something *explicit*!)

## The Zen of Python

---

Errors should never pass silently.

Unless explicitly silenced.

## The Zen of Python

---

In the face of ambiguity, refuse the temptation to  
guess.



## The Zen of Python

---

There should be one – and preferably only one –  
obvious way to do it.

## The Zen of Python

---

There should be one – and preferably only one – obvious way to do it.

Although that way may not be obvious at first unless you're Dutch.



## The Zen of Python

---

Now is better than never.

## The Zen of Python

---

Now is better than never.

Although never is often better than *\*right\** now.

## The Zen of Python

---

If the implementation is hard to explain, it's a bad idea.

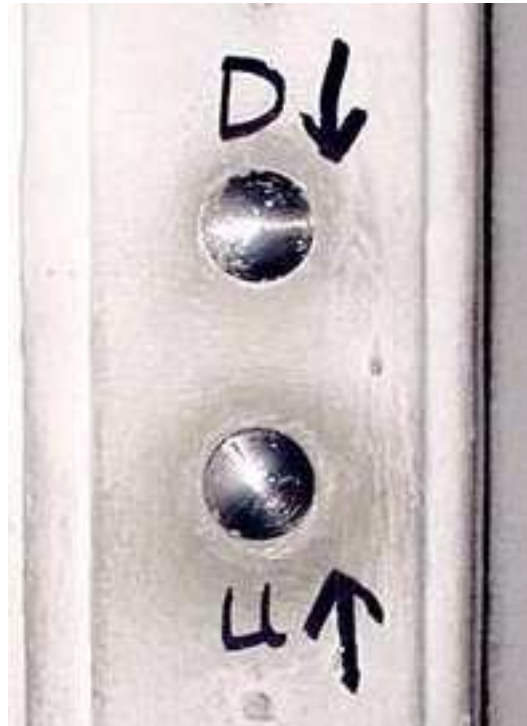
## The Zen of Python

---

If the implementation is easy to explain,  
it *may* be a good idea.

A simple interface, easy to explain. Yet...

---



## The Zen of Python

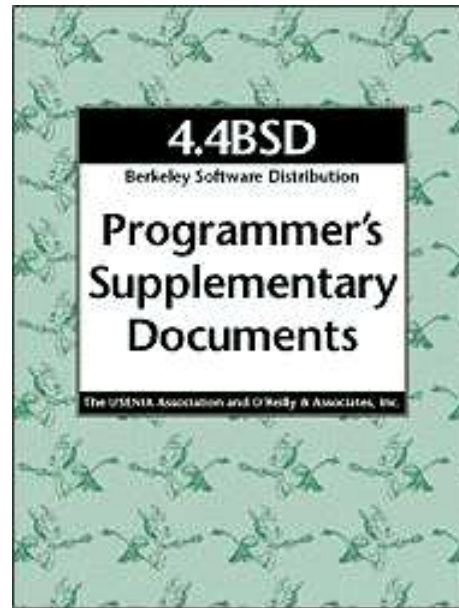
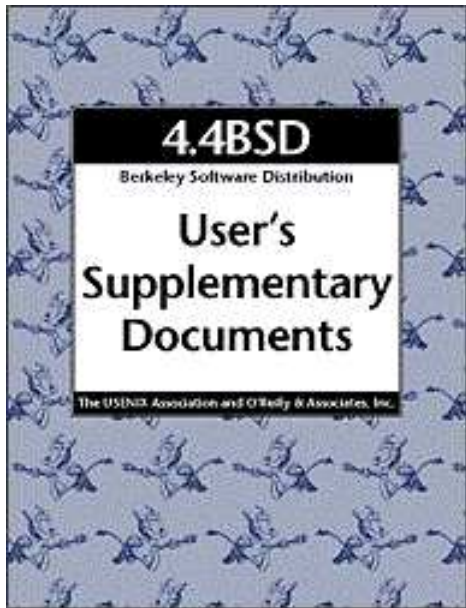
---

Namespaces are one honking great idea – let's do more of those!



# Documentation

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WTFM

## Robustness Principle or Postel's Law

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Be conservative in what you do; be liberal in what you accept from others.

# POLA

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## Principle of Least Astonishment



## Know your Users

---

Whom do we automate things for?

- ourselves
- our peers
- our "users"
- anybody else

## Avoid the Quick Fix

---

There's nothing as permanent as a temporary solution.

## Avoid the Project That Was Never Finished

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Don't let the Perfect be the enemy of the Good.

## Avoid Feature Creep

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<http://www.feepingcreatures.com>

## Release Early, Release Often

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“More users find more bugs.”

F. Brooks, “The Mythical Man Month”



## Take a good look in the mirror!

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Looks like *you* are the ass.

## Learn to write a detailed bug report

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Pre-requisite:

- RTFM
- Internet Search
- Know Your Community

## Learn to write a detailed bug report

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Pre-requisite: Do your homework.

Required:

- Description Of Problem
- Steps To Reproduce
- Expected Results
- Actual Results

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Optional / recommended:

- Screenshots / *exact* copy of terminal I/O (`script(1)`)
- Suggested Remediation
- Code Patch

## Increase the Bus Factor

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“Just friends.”

## Collaboration is non-optional

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Efficient use of Version Control Systems is a requirement. They allow you to:

- collaborate with others
- simultaneously work on a code base
- keep old versions of files
- keep a log of the who, when, what, and why of any changes
- perform release engineering by creating *branches*

## Commit Messages

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Commit messages are like comments: often useless and misleading, but critical in understanding human thinking behind the code.

Commit messages are full sentences in correct and properly formatted English.

Commit messages briefly summarize the *what*, but provide important historical context as to the *how* and, more importantly, *why*.

Commit messages SHOULD reference and integrate with ticket tracking systems.

See also:

- <http://is.gd/Wd1LhA>
- <http://is.gd/CUtwhA>
- <http://is.gd/rPQj5E>

## Fix Broken Windows

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# Scalability

---

- Simplify!

## Scalability

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- Reduce or eliminate interactions with the user.

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- Fix *all* warnings and errors.
- Document all assumptions. Be specific.
- Always apply the Principle of Least Privilege.
- Assume hostile input and usage.
- Understand your code.

## Program Maintenance

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“... is an entropy-increasing process, and even its most skillful execution only delays the subsidence of the system into unfixable obsolescence.”

F. Brooks, “The Mythical Man Month”

# Toss it!

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# HW

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<https://www.cs.stevens.edu/~jschauma/615/s17-hw5.html>

<https://www.cs.stevens.edu/~jschauma/615/s17-hw6.html>

## Reading

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### Shell:

- <http://www.tldp.org/HOWTO/Bash-Prog-Intro-HOWTO.html>
- <http://www.tldp.org/LDP/abs/html/>
- <http://sed.sourceforge.net/sed1line.txt>
- `csh(1)`, `ksh(1)`, `sh(1)`

### Perl:

- <http://www.perl.com>
- <http://www.cpan.org>
- `perl(1)`, `perldoc(1)`, `perlfaq(1)`

### Python:

- <http://www.python.org>
- `pydoc`

## Reading

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### Ruby:

- <http://www.ruby-lang.org/en/>
- <http://is.gd/cE7iFR>
- <http://is.gd/DR4aNU>

### Other:

- <http://www.regex.alf.nu/>
- <http://is.gd/jDDGpW>
- <https://www.netmeister.org/blog/writing-tools.html>